

Ambient Light

What we are going to do:

Ambient Light is really nice. It lights up your whole map and you will not have to use 1000 1 lights. So Lets get started!

Get Going!

Make any size room, mine is 512x512x256, hollow it out and put a texture.

Now hit "N" and make sure you are in the "worldspawn" it should be the last one on the list the top:

And put these values in:

`ambientlight / 60 60 60`



Great, there you go, you are done!



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