

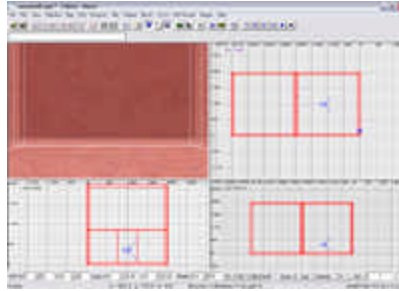
## **Axis/Allied Spawn Points**

**What we are going to do:**

Okay, you have a mp map but everyone spawns at the same place! Well we will fix that here

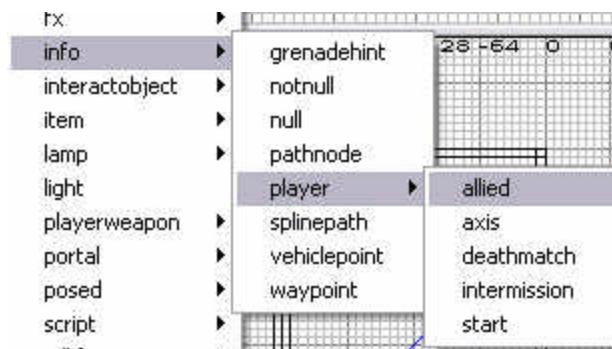
**Get Going!**

Just build a room or 2, I made 2 rooms! And just subtracted a door:

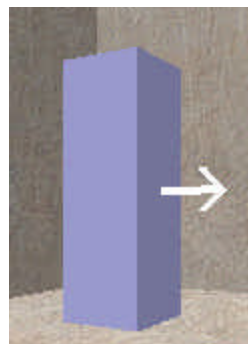


Good, I am going to use the left side as my Allied Side, and my right side as my Axis side!

Okay deselect everything and in the top view, right click on the left side of your room and go "info" "player" "allied":



A little Blue playerstart should appear:



Good!

Now on the right side, do the same thing, but instead of allied, pic axis:

