

Basic Room

What we are going to do:

In this tutorial, we are going to make a simple room!

Get Going!

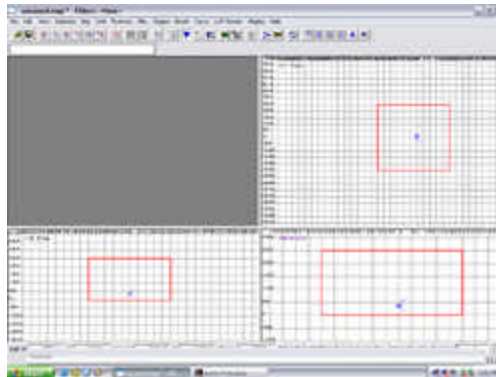
I presume you already have already configured your MOHRadiant like mine so it will make life eas

In the top view " **XY Top** " right click anywhere and use the "insert" key on your keyboard to zoom out or the "delete" key to zoom in. You can also use the web scroll on your mouse to do this. You can do this in all the views except the 3D view. I will teach how to maneuver in there later.

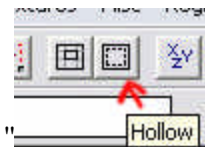
Go up to "Grid" and pick "64" or just hit 7 on your key board.



In the top view again, left click and drag out a box that is 640 units long, and 704 units wide. Then in side view, or front view, drag it so it is 320 units high!



Go back up to "Grid" and change it to 8 units, because we are now going to hallow out the room, a what ever size grid you have it on, that's how thick your walls will be, 8 is comfortable.



Now that you have selected 8 units, hit the Hallow Button " **Hollow** " and ta-da!!! There's your room!

