**Getting Started With Radiant  
(By: Crunch)**

This post is designed to offer tips for beginners. Just a few little things that may be overlooked in some tutorials.  
  
How do I re-select a brush once I have de-selected it?  
In either 2D or 3D view (I prefer 3D), shift + Left Click on the brush you wish to select.  
  
How do I select one side of a brush for texturing?  
Simply ctrl + shift +Lclick on the brush face in 3d view.  
  
How do I put in a Spawn point?  
Right click in the 2D view, and choose info--->player--->start. No matter what map type you have, you need 1 info--->player--->start.  
For a Free-For-All (DM) you would also need several info--->player---> deathmatch  
For a Team/Objective match, you would also need several info--->player---Allied and info--->player--->Axis  
  
How do I add a light?  
Add a light by Right clicking in 2D view, and choosing light. You can adjust the radius of this light with alt + [ to shrink it, and alt + ] to enlarge it.  
  
There will be more to come when I can document some things....  
  
Kill Ya Later!