|  |
| --- |
| **Lights** |
| **What we are going to do:** |
| Going to add a light |
|  |
| **Get Going!** |
| If you were to test your map right now, it would be pretty dark! hahaha! so lets add some lights!  Right click in the top view and a drop down menu will appear, just select "Light"  http://web.archive.org/web/20050130011810/http://users.1st.net/kimberly/tutorial/Light/insert.jpg  Then a big red ball will appear, center it in your map, by just left-click-hold and dragging it around. Then hit "esc" to deselect it!!  http://web.archive.org/web/20050130021852/http://users.1st.net/kimberly/tutorial/Light/light.jpg  http://web.archive.org/web/20050130001608/http://users.1st.net/kimberly/tutorial/Light/frontlight.jpg ((here is the light deselected and in the front view))  **Now Save it as "Test" or what ever you want.** |
| Thats all for Lights! Now onto Doors! WWWOOO HOOOO!!!  Or [Compile and Test](http://web.archive.org/web/20040101131403/http:/users.1st.net/kimberly/Tutorial/mbuildertut.htm)!!!!!!  http://web.archive.org/web/20040101131403im_/http:/users.1st.net/kimberly/Tutorial/downloadable.jpg |

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