

Destroyed Walls

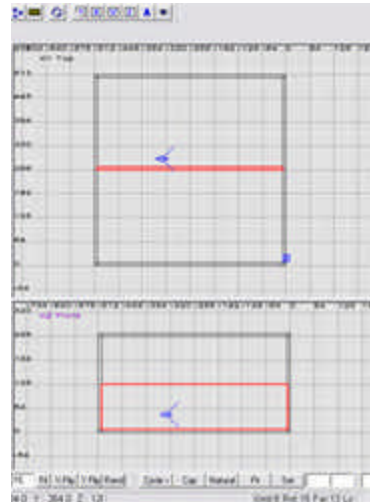
What we are going to do:

We will make a wall look like its been through "War" ahhaaa!

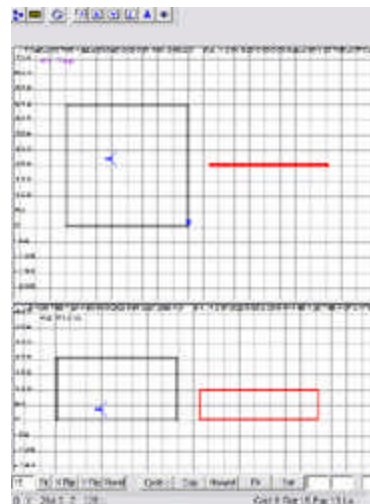
Get Going!

Okay, make a room, mine is "512x512x256", then put the grid on 8, and hallow it out! Pick a tex and hallow it out!

Now make a wall in the middle, about half the height of your wall, and apply a texture to this, m is the same as my walls, like this:



Now drag it to the out side of your room so we can demolish it w/out hurting our room:



Deselect that wall and draw another little box a bit on top of it! and in it a little ahhaah! here loc

