


## **"L" shaped roofs!**

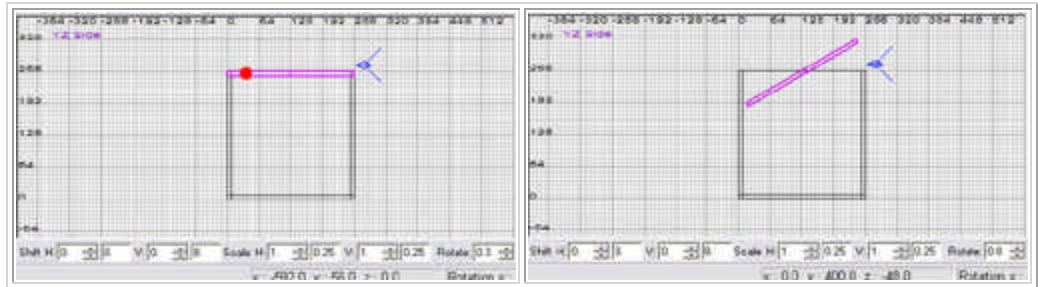
### **What we are going to do:**

In this tutorial, we are going to make a "L" shaped roof for your buildings!

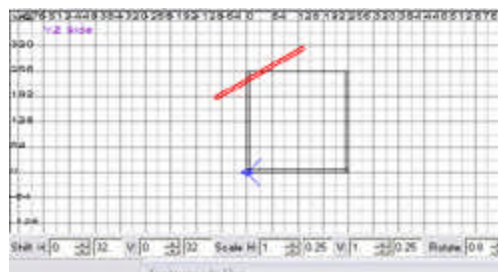
**Get Going!**

Make a room 512x256x256, put grid on 8 units, apply a texture, and hallow it out!

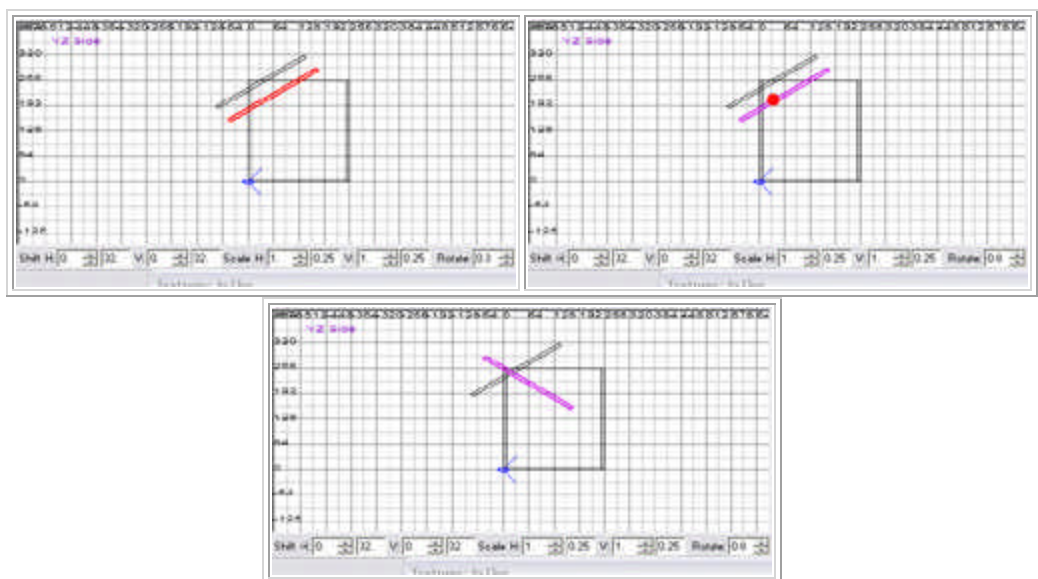
Now deselect everything, and just select the Ceiling! With it selected, hit the "Free Rotate" button . Now we are going to work in the "Side view". Now click where the red dot is and drag down, your roof should twist around, drag it down twice:



Now hit the "Free Rotate" button again to de-use it! or just hit Esc! Now put the grid on 32 units and move your roof over 3 times:



Then hit "space bar" to duplicate it, hit the "free rotate" button, and click where the red dot is, and drag down until it looks like it might line up w/your other side:



Now deselect the free rotate, but you will still have the other side selected, now drag it up and over so it aligns w/your other side!



