

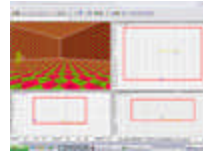
Sun Flares/Sun

What we are going to do:

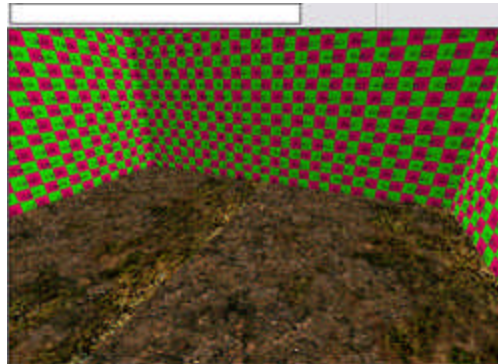
Going to add a sun flare, and also the sun to light up your whole map!

Get Going!


Okay, make a biiig room, hallow it out and they apply the "Caulk" texture to it!



Now deselect everything and just highlight the top of your ground, hold "CTRL+Shift" and left click
Then apply any ground texture you want:



Now deselect and then select the walls and the roof, just like you selected the ground, by hold
"CTRL+Shift" and left clicking.

Now apply this texture, "sky" "[mohday1]"  good! Should look like this:



Do not worry about the texture, it will turn out beautiful!

Okay, now thta we have that done, let us make our sun flare and sky.

Now DESELECT ABSOLUTLY EVERYTHING! and hit "n" to bring up the console, make sure
are in the "worldspawn", if not you can select it from the top, it is the very last one!



